

GRADES 2-4 - COUNTING UP

Make change by counting up

Begin at the price, make friendly jumps, and stop at the amount paid. The jumps are the change.

Example: price \$1.35 - paid \$2.00

\$1.35 to \$1.40

+ \$0.05

\$1.40 to \$1.50

+ \$0.10

\$1.50 to \$2.00

+ \$0.50

Change = \$0.65

1

Start at the price.

2

Jump to a friendly amount.

3

Continue to the amount paid.

4

Add the jumps and check by addition.

GUIDED PRACTICE

Draw the count-up ladder

Show each jump, total the change, and check that price plus change equals amount paid.

PROBLEM 1**Price \$0.65 Paid \$1.00**

My jumps:

Change:

Check:

PROBLEM 2**Price \$1.35 Paid \$2.00**

My jumps:

Change:

Check:

PROBLEM 3**Price \$2.45 Paid \$5.00**

My jumps:

Change:

Check:

MINI COIN STORE

Shop, pay, and make change

Cut nothing out: choose an item, decide an amount paid, and use real or play coins to model the change.

Bright pencil**\$0.45**

Amount paid: _____

Sticker sheet**\$0.75**

Amount paid: _____

Tiny notebook**\$1.25**

Amount paid: _____

Puzzle card**\$1.65**

Amount paid: _____

My store story

I chose: _____

I paid: _____

The change was: _____

My count-up jumps were: _____