

GRADES 2-4 - COUNTING UP

Make change by counting up

Begin at the price, make friendly jumps, and stop at the amount paid. The jumps are the change.

Example: price £1.37 - paid £2.00

£1.37 to £1.40

+ £0.03

£1.40 to £1.50

+ £0.10

£1.50 to £2.00

+ £0.50

Change = £0.63

1

Start at the price.

2

Jump to a friendly amount.

3

Continue to the amount paid.

4

Add the jumps and check by addition.

GUIDED PRACTICE

Draw the count-up ladder

Show each jump, total the change, and check that price plus change equals amount paid.

PROBLEM 1**Price £0.67 Paid £1.00**

My jumps:

Change:

Check:

PROBLEM 2**Price £1.35 Paid £2.00**

My jumps:

Change:

Check:

PROBLEM 3**Price £2.75 Paid £5.00**

My jumps:

Change:

Check:

MINI COIN STORE

Shop, pay, and make change

Cut nothing out: choose an item, decide an amount paid, and use real or play coins to model the change.

Bright pencil**£0.47**

Amount paid: _____

Sticker sheet**£0.85**

Amount paid: _____

Tiny notebook**£1.25**

Amount paid: _____

Puzzle card**£1.70**

Amount paid: _____

My store story

I chose: _____

I paid: _____

The change was: _____

My count-up jumps were: _____